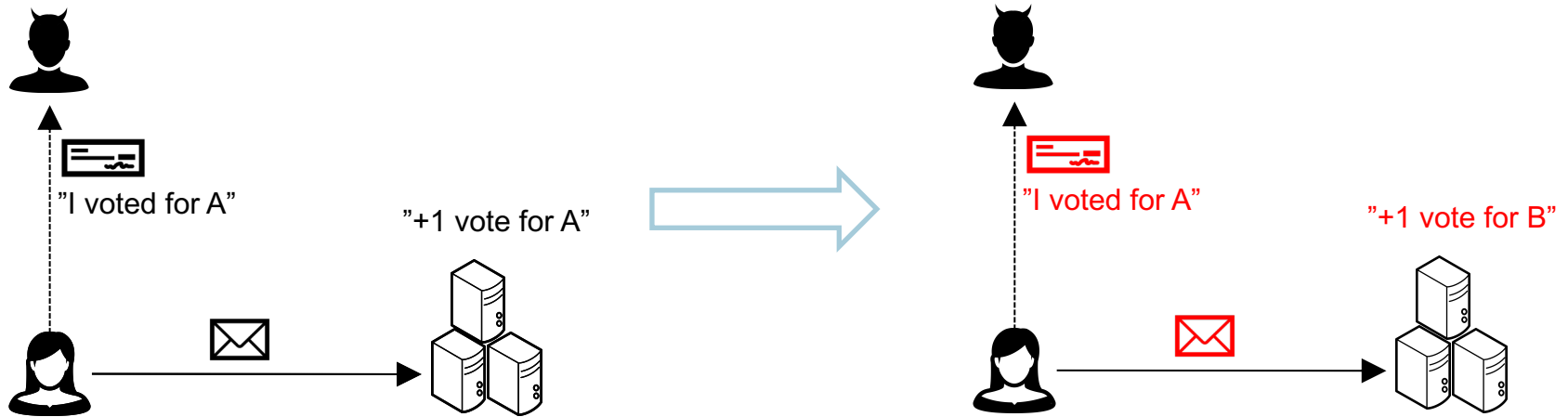


Human Factors in Coercion-Resistant Internet Voting

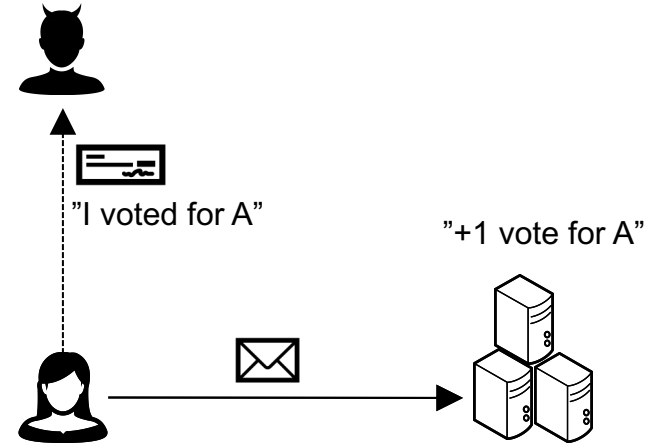
Oksana Kulyk



Coercion in Internet Voting

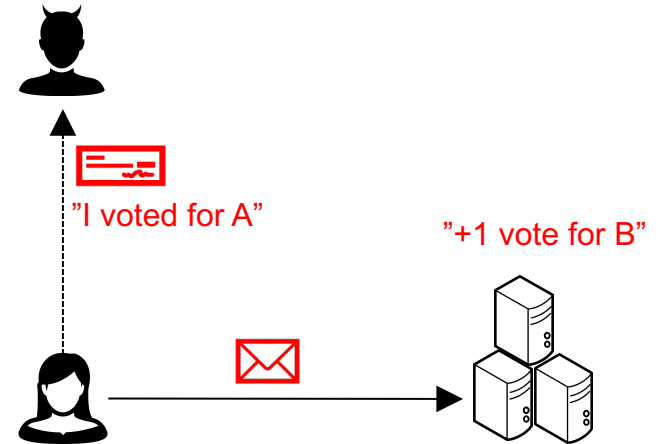
- Internet voting is an unsupervised channel
 - Hard to restrict voter actions (e.g. recording the voting procedure)
 - Hard to monitor the voting environment (e.g. over-the-shoulder adversary)

→ Voter coercion and/or vote buying a real possibility



Coercion in Internet Voting

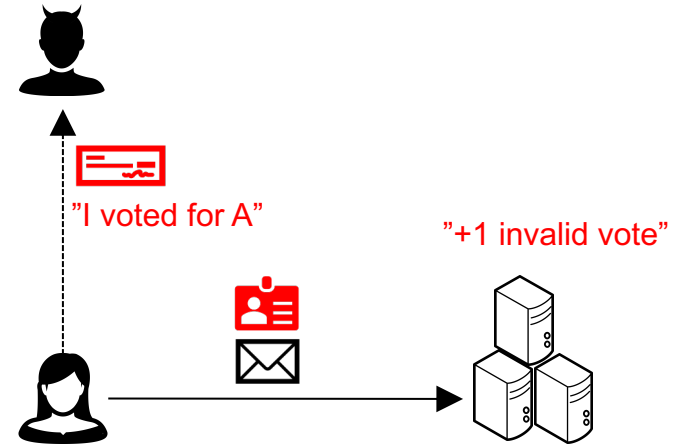
- Solution: schemes with different levels of coercion-resistance incl. receipt-freeness
- Counter-strategy
 - A procedure different from normal vote casting
 - The voter either obeys the coercer or applies a counter-strategy
 - Goal: adversary should not be able to tell whether the voter obeyed or not



Types of Counter-Strategies

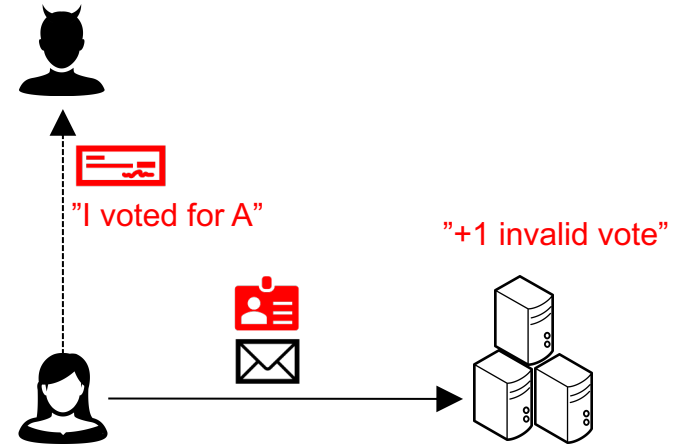
Fake Credentials

- While coerced, the voter authenticates themselves with fake credential
- The votes cast with the fake credential are not tallied
- When left alone, the voter can cast another vote using their real credential
- Adversary cannot distinguish between fake and real credentials



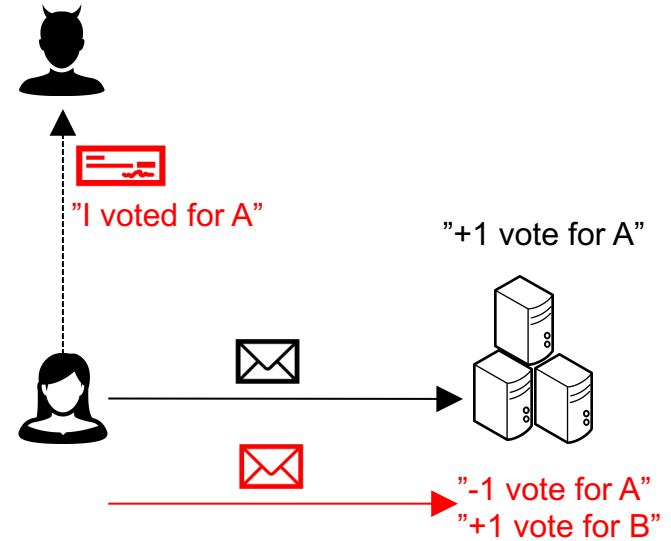
Fake Credentials

- Different level of credential complexity
 - Cryptographic secret keys (256-bit long) [JCJ05]
 - Passwords/passphrases [CH11]
 - 4-character PINs [PS17, NV12]
- Issues
 - Voters must be able to enter the credentials without mistakes
 - Possible mitigations: panic passwords, entering the credential twice → further complication of the procedure
 - Voters must understand how to fake a credential
 - No adversarial observation during credential distribution



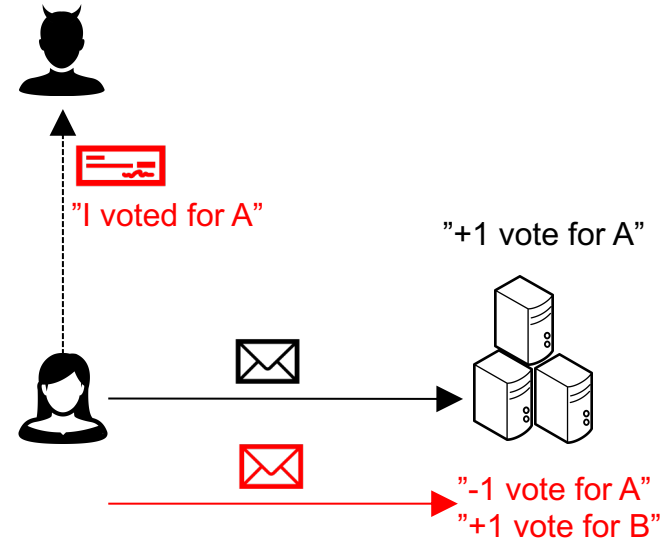
Deniable Vote Updating

- The voter votes as instructed by the adversary
- When left alone, the voter casts another vote overwriting the previous one
- The adversary cannot tell whether a vote has been overwritten



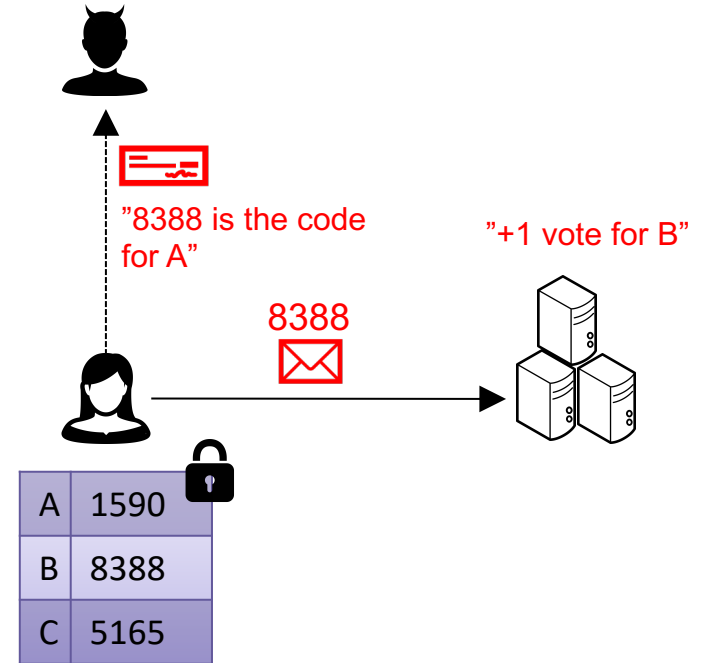
Deniable Vote Updating

- Types of vote updating
 - After coercion: "Simple" vote updating [LHK11]
 - Either before or after coercion: "Preliminary" vote updating [KTV15, BKV17]
- Issues
 - Simple vote updating: last-minute coercion works
 - Preliminary vote updating: the voter has to keep track of all the votes they cast or plan to cast in the election
 - Additional voter involvement needed to undo the coercion



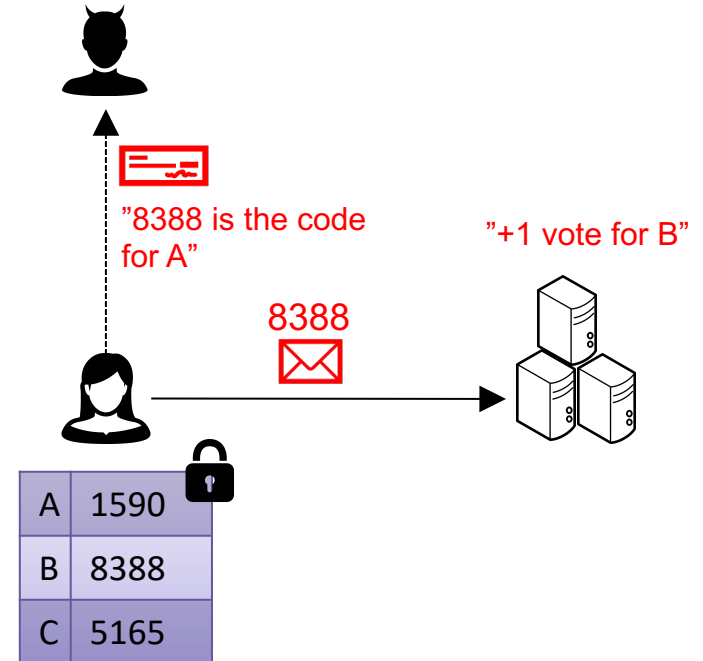
Code Voting

- The voter has a secret unique code assigned to each candidate
- The voter casts a code as their choice
- The adversary does not detect which voting option has been chosen



Code Voting

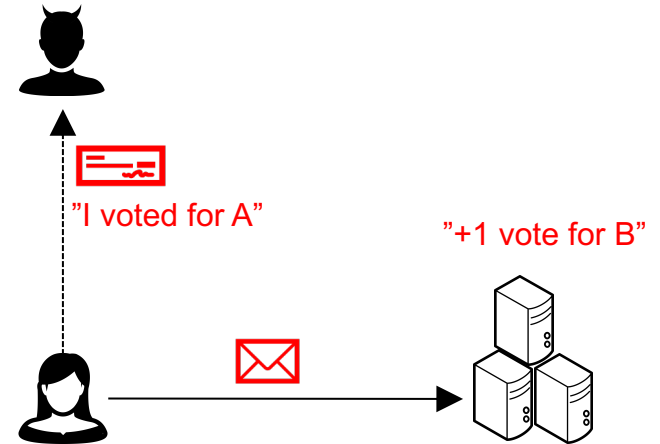
- Types of codes
 - Mobile app with codes [BGS13]
 - Code sheets [RT09]
- Issues
 - No adversarial observation of the app/code sheet
 - Faking code sheets/app output might be needed
 - More codes to fake/remember
 - Voter has to input the code without mistakes



Summary

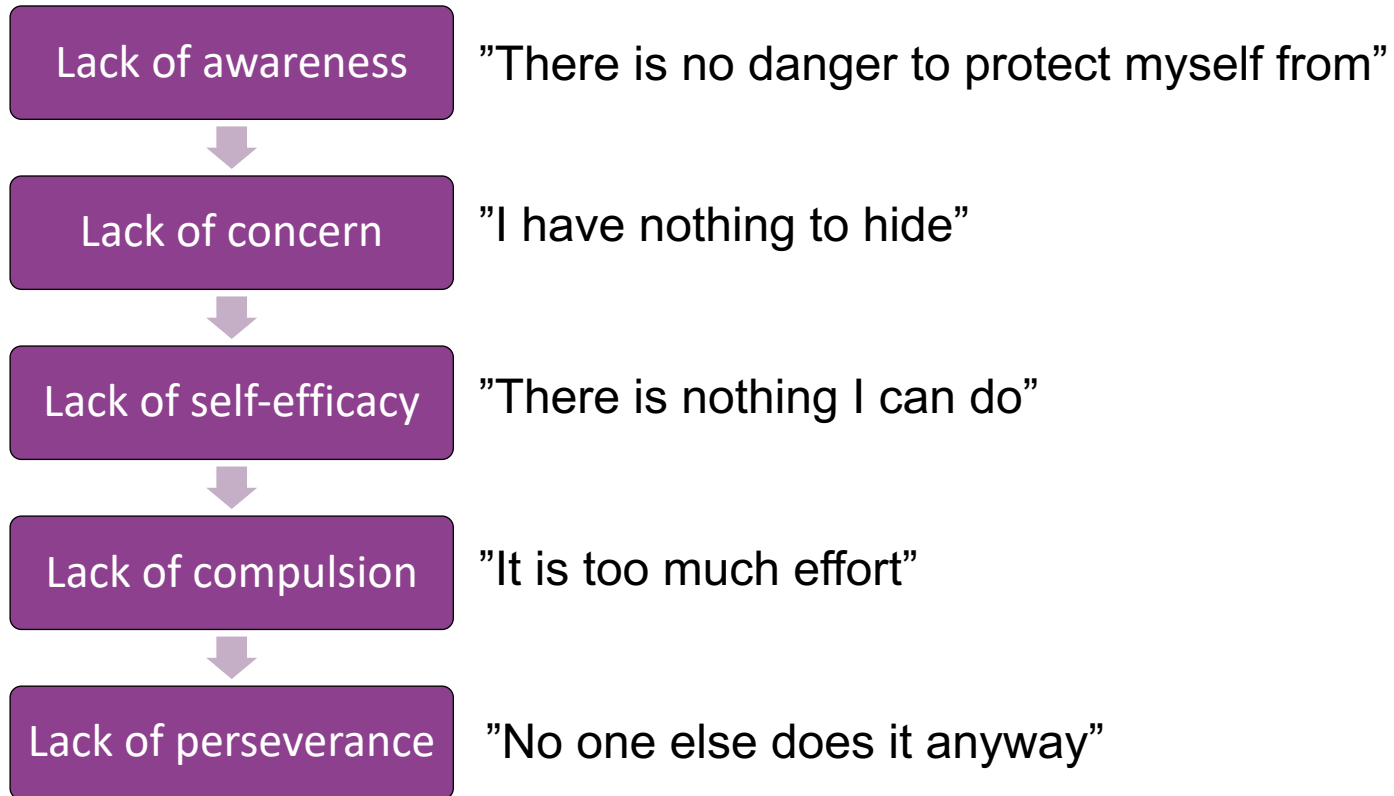
- Capabilities assumed for the voters
 - Being free from coercion/observation at some point
 - Remembering codes/credentials
 - Faking code/credential for the adversary
 - Being able to input codes/credentials correctly
 - Being able to remember and follow the procedure steps
- Are these assumptions realistic?
 - Can the voters apply the counter-strategy, also under stressful conditions?
 - Will they apply the counter-strategy?

→ Insights from related studies might be helpful



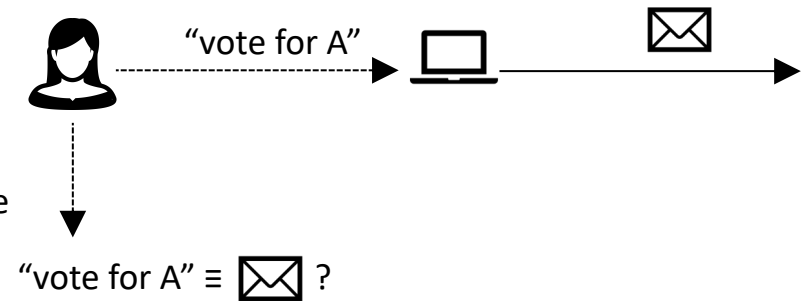
Human Factors Preventing Coercion-Resistance

General Reasons for Insecure Behaviour [VRKE15]

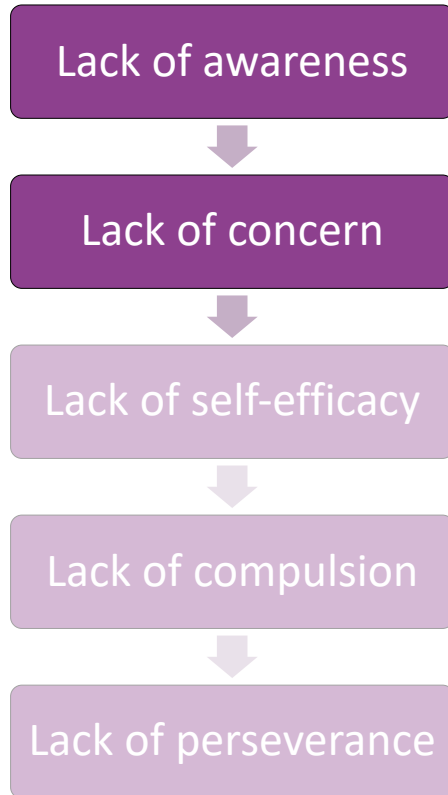


Related Field: Cast-as-Intended Verifiability

- Methods for the voters to verify the correctness of their cast vote
- Issues revealed by existing research
 - Procedure is too complex
 - Voter are not motivated to follow the procedure
 - Voters have misconceptions regarding the procedure
- Mapped into model from [VRKE15] in [KV18]
- Similarity to counter-strategies
 - Voter involvement necessary
 - Complicated procedure
 - No familiarity with the concept

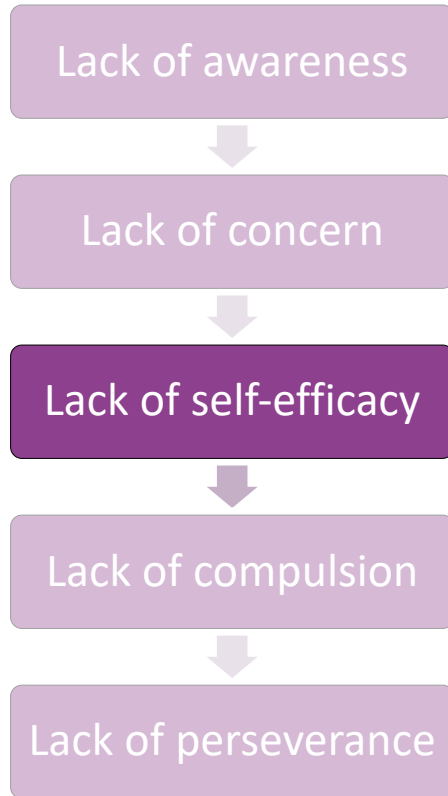


Lack of Awareness & Concern



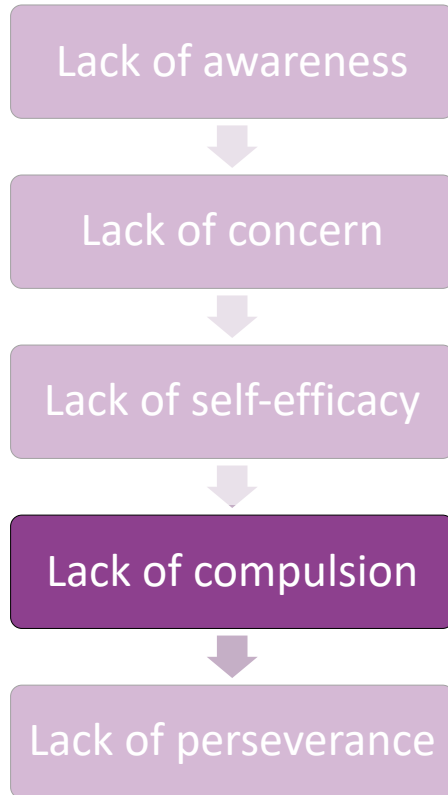
- Verifiability
 - Lack of awareness: voters do not know about the risks
 - Lack of concern: hardly applicable
- Coercion resistance
 - Lack of awareness: hardly applicable
 - Lack of concern: hardly applicable

Lack of Self-Efficacy



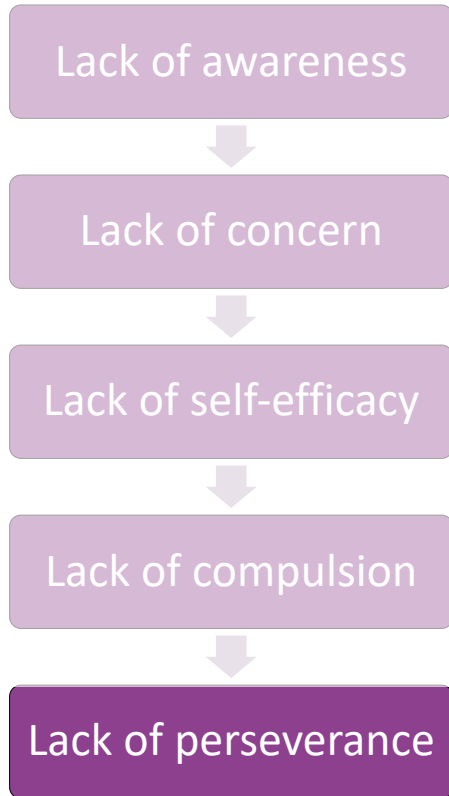
- **Verifiability**
 - Voters don't know that they can verify
 - Verification procedure is too complicated
 - Voters don't believe that the verification is actually helpful
- **Coercion resistance**
 - Voters might not know about the counter-strategies
 - Counter-strategies are complicated
 - Voters might not trust that the counter-strategies help
- **Issues specific to coercion resistance**
 - Active coercer discouraging from disobeying
 - Risks of applying the counter-strategy incorrectly are higher
 - No system feedback for the voters that could hint the coercer

Lack of Compulsion



- **Verifiability**
 - Verification requiring too much time
 - Verification process seeming too complicated
- **Coercion resistance**
 - Counter-strategy requiring too much time and effort
 - Might seem more rational to just obey the coercer/vote buyer

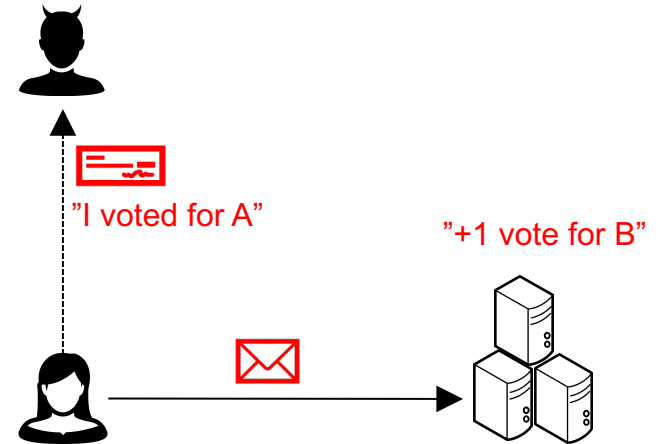
Lack of Perseverance



- Verifiability
 - "Verification is only for experts"
 - "Only paranoid ones verify"
- Coercion resistance
 - Being actively pressured by the adversary

Open Questions

- Are these issues actually relevant? → empirical studies
- How can these issues be mitigated?
 - Usable implementations of existing schemes
 - Development of new counter-strategies
 - Other measures, e.g. voter education
- Are there other issues?
 - Empirical studies
 - Research into related fields (e.g. privacy protection)
- Which counter-strategy is the most successful?



Thank you!

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